* Introduction of team and How we identified the problem.

Angel’s Part: Write this part…..

* How did we arrive at this solution?

Kaan’s Part

* After listening to the interview, the team made a list of pain points. where the different issues the client has were addressed while considering the empathy map, personas, or journey map.
* Following the making a list of pain points posted by each of the team members. Subsequently, the team sat for a meeting to find the best ways to address the issue Everyone started sharing their problem statements and possible solutions for the issue. Later on, the team addressed 2-3 issues.
* At this point, we started brainstorming and sketching phase. The team tried to find a number of solutions to the problems. After a while this particular Problem started to make more sense and stand out. The following discussion shapes around that issue, during this phase a number of methods can be used such as SCAMPER to narrow down the issue. In other words, the team put the idea in shape. Once each team member had agreed we started working on the solution. Once the solution was found, it was time for prototyping and testing to make the solution better.
* Why we think this idea is worth pitching

**Harp’s Part:** After working through the interview with Tom, team identified many problems school was facing. Most of the issues could be resolved with more funding from the government. But that a whole another issue. As first year student of Information Technology (most of us) we collectively decided that having a language app for the student would be the best idea to go with. As in his interview Tom mentioned that Kaurna Language is only taught from year 3 to 7.

Why we think our idea about a language is better? Simply because having an app that could keep the language alive, have students access it anytime even the parents can. Teach students after year 7 so they don’t lose touch with their language, culture and for non-aboriginal students picking that extra language that they can use in the real world if they work with aboriginal communities, in health care and many other fields.

* How can we keep improving it in future?

**An’s Part:**

**An please write a few words about how you worked on the prototype here and say what the future of the app will be…….**

**As you can see, presenting here are our 2 types of prototype, which are Digital Prototype that designed officially by our team from logo to the app layout and all of its functions, and the Interactive Prototype that enables clients to try using the app and have an overview about how it works. Within the app, users will be able to study Kaurna language with their native language or help Aboriginal Community to easily study foreign languages. Users can sign up or sign in to follow the process of learning, choose their language, find out some information needed to know about Aboriginal Community and various lessons to learn new Kaurna words through flash cards.**

After the delivery of a successful language app next move is to maintain it while introducing and improving features as required by the education authorities as well as users/students. Once an app is launched, we can’t keep the app as it is as the originally released version. We must send regular updates for both technical and feature upgrades. Likewise, we have identified key requirements that we need to do after a successful app launch, and they are as follows;

**Deshan’s Part**

* **Expand the app across platforms**

Initially we could have only launch in a single platform. So, we can expand the app by developing it to run in all most all the platforms such as Android, iOS, Windows, desktop version and mobile version etc. This could help to reach the app for almost all the students despite the type of device they are using.

* **Enable it to all Australian students**

App could be used as a learning tool to teach this language for those students who are willing to learn Kaurna language although they are not belong to this community and every Australian student could have the access to this app via their schools.

**Rojina’s Part.**

* **Do live support experience**

One of the most important features that are used in modern day apps is live customer support. We can deploy few teachers who can support student inquiries if they don’t understand anything related to the language. This would help a lot the students as every student won’t able to get the real use of the app.

* **Introducing a Bot to support student inquiries 24/7**

Apart from the live support we could introduce a bot to sort out student inquiries even after office hours since most of the students do their work in late night. This also reduce stress on live support teachers. We could integrate all the data related to language inquiries and bot would assist the students to sort out the problems they raised.